



INTERNSHIP & PROFESSIONAL EXPERIENCE:

AIVA Shanghai - Academy of International Visual Arts

August 2019

Internship in drawing development, sculpture, and animation, I created my portfolio, had Hands-on experience with Adobe PS and Adobe Animation software, and finally attended drawing, sculpture, engraving, computer animation, and photography classes.

Project Unico Network

February 2021

Contest among ten project teams aiming to create a successful business around the promotion of Arts. Through market research, business plans, and partner financing, our team developed a webcast channel of traditional tales from around the world in different formats - Quarter-finals.

SCADforward 2022

July - August 2022

SCAD*forward*

10-week program that challenges SCAD students and alumni to develop their identity as creatives, envision their potential futures, and connect with creative and professional communities in their field. Certified

Nuctopus Animation Studios, Shanghai

Jun 24 - Aug 22 2023

Animation studio specialized in 3D cartoons for major TV channels, such as the Beijing Olympics, LEGO, Alibaba, and other major media groups.

Internship in 3D Modeling and Animation in a team of 12 colleagues, creating rough models for an ongoing animation project, gained experience with Maya and collaborative project management.

Pocket Play LLC, New Jersey

July 25 - Aug 15 2025

Small studio specialized in creating mobile game for google play on samsung phones.

Participated in a remote unpaid internship making 3D Modeling and Animation, creating models for mobile games still in-progress, gained experience in 3D modeling and rigging.

Technical skills:

- Autodesk Maya
- Adobe Animate, Photoshop, Illustrator, After Effects, and Premiere
- ToonBoom Harmony
- Zbrush

Professional Skills

- 3D Animation
- Rigging
- Storyboarding
- Video Editing
- Lighting

Soft Skills

- Time management
- Strong communicator
- Able to work under pressure

COLLABORATIVE PROJECT:

“Don’t wake her up” : Joe

September 2023 - November 2022

Collaborative project, in a group of five in each field of study. In charge of the modeling division, props for the environment, and animation.

“5 Senses”: Olivia Moe

March - May 2023

Collaborative project, in a group of 10 in each field of study. In charge of the modeling division, animation cleanup.

“Kirilo” : Sophia Muniz

September - May 2024

SCAD Capstone Project: A short film realized in 6 months by a group of 10. I am in charge of most of the 3D character animation and cleanups.

EDUCATION:

2024 - 2026

Digital Arts, Master of Fine Arts - 3D Animation and Motion Arts
Pratt Institute, Brooklyn Campus

Expected Completion Date: May, 2026

Cumulative GPA: 3.66/4

2020 - 2024

Bachelor of Fine Arts - 3D Animation

Savannah College of Art and Design, Savannah Campus.

Savannah Campus BFA 3D animation Major, StoryBoarding Minor, GPA: 3.73/4

Completion Date: June 1 2024, Magna Cum Laude

SCADamp Certification: June 2024

International Baccalaureate

June 2020

International Bilingual School of Provence, Aix-en-Provence, France

AWARDS:

Dean's List, School of Animation and Motion, SCAD

Spring 21/Fall 21 / Winter 22 /Spring 22/Fall 22/Winter 23/Spring 24

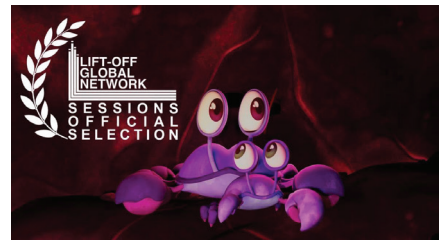
Adobe Certificate for Photoshop

Summer 2023

Kirilo Animation

LIFT-OFF GLOBAL NETWORK Sessions Official Selection

Official Selection Bestlov Film Festival 2024



SITE & PORTFOLIO / REEL:

<https://www.lkeiflin.com/>